

CSCI471/971

Modern Cryptography

Cryptographic Hash Functions & Message Authentication Codes

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RoadMap

- Week 1-2: Preliminaries
- Week 3: How to protect the message confidentiality
- Week 4: How to protect the message integrity

Roadmap

Classical Ciphers

One-Time Pad

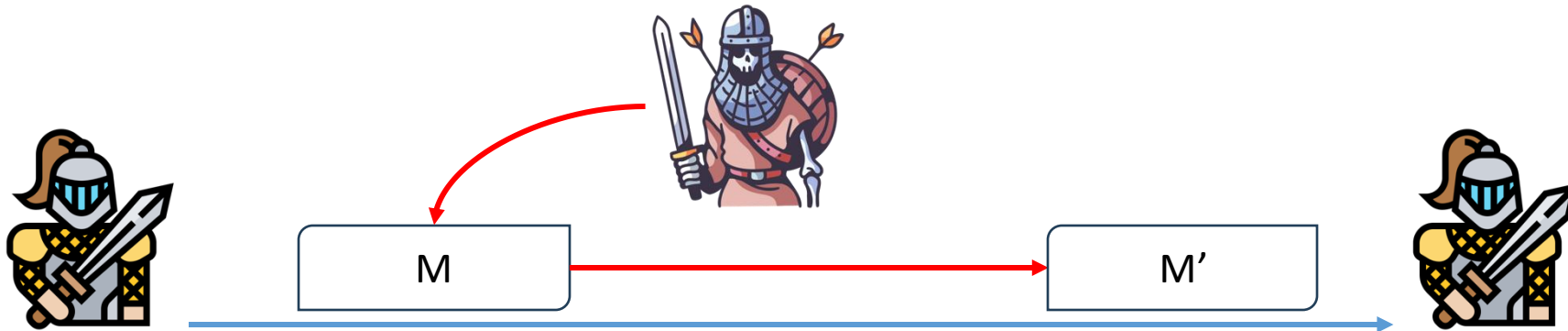
Blockcipher



SKE

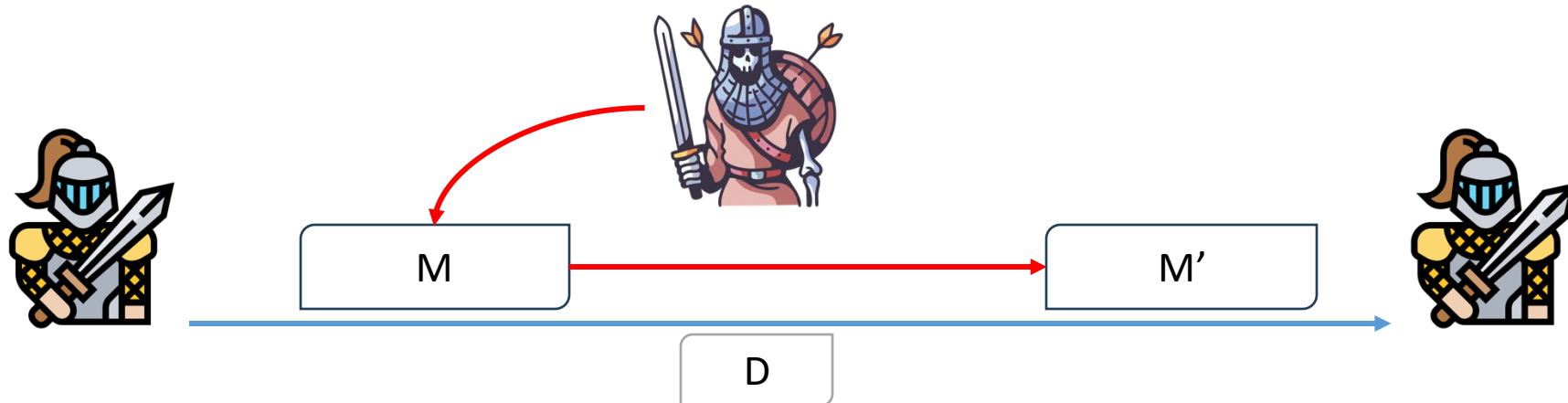
What is integrity?

- Integrity is to assure that the content of the message has not been altered during transmission.
 - Actually, we cannot prevent the adversary from modifying the message.
 - We can only ensure that the any modification on the message can be **detected**.



What is integrity?

- Integrity is to assure that the content of the message cannot be altered without being detected.
- We first consider a weaker notion of integrity, where the receiver is given a short digest about the message.
 - Why this security guarantee is meaningful?
- This can be guaranteed by using a **cryptographic hash function**.



Cryptographic Hash Functions

Hash Functions

- A hash function (**algorithm**) is denoted by $h: \{0, 1\}^* \rightarrow \{0, 1\}^n$, where n is a security parameter.
- Given x , it is **easy to compute** $h(x)$.
- x can be of arbitrary length while $h(x)$ has a fixed length.
 - There exist different inputs x_1 and x_2 such that $y=h(x_1)=h(x_2)$.
 - (x_1, x_2) is called a **collision** for the hash function h .
- We require the hash function to be collision resistant, i.e., it is **computationally difficult to find any collision** for h .
- If h is collision resistant, then we can use the output of h to check the **integrity** of the input.

Hash Functions (Security Definitions)

- A hash function (**algorithm**) is denoted by $h: \{0, 1\}^* \rightarrow \{0, 1\}^n$

Adversary's Target: Given a hash function h , find $x \neq x'$ such that $h(x) = h(x')$.

Collision Resistance:

Given a hash function $h: \mathcal{X} \rightarrow \mathcal{Y}$, there is no **efficient** adversary to find $x, x' \in \mathcal{X}$ such that $x' \neq x$ and $h(x') = h(x)$ with a **non-negligible probability**.

Collision Resistance: The birthday attack

- The Problem: Given a hash function $h:\mathcal{X}\rightarrow\mathcal{Y}$ find $x' \neq x$ and $h(x') = h(x)$.

- The (ε, q) -Algorithm:

Choose $\mathcal{X}_0 \subseteq_R \mathcal{X}$: $|\mathcal{X}_0| = q$

For each $x_i \in \mathcal{X}_0$ (Go through the elements in order.)

$y_i \leftarrow h(x_i)$

If $y_i = y_{i'}$ for $i' < i$

return $(x_i, x_{i'})$

return "Failure"

- What chance do we have?

$$\varepsilon = 1 - \prod_{i=1}^{q-1} \left(1 - \frac{i}{|\mathcal{Y}|} \right)$$

- This is also related to the [birthday paradox](#).
 - How many people do you need in a room before the probability of any two sharing a birthday is at least $\frac{1}{2}$? **23!**
 - In the above, we can roughly have $q = |\mathcal{Y}|^{\frac{1}{2}}$ for $\varepsilon = 0.5$
 - $h: \{0, 1\}^* \rightarrow \{0, 1\}^n$. We only need about $q=2^{\{64\}}$ for $n=128$

Hash Functions

- A hash function (**algorithm**) is denoted by $h: \{0, 1\}^* \rightarrow \{0, 1\}^n$, where n is a security parameter.

$h(x)$ cannot be too short.

- Recommended message digest lengths (in bits):
 - 128 (MD5),
 - 160 (SHA-1),
 - 224/256/384/512 (SHA-2),
 - 224/256/384/512 (SHA-3)

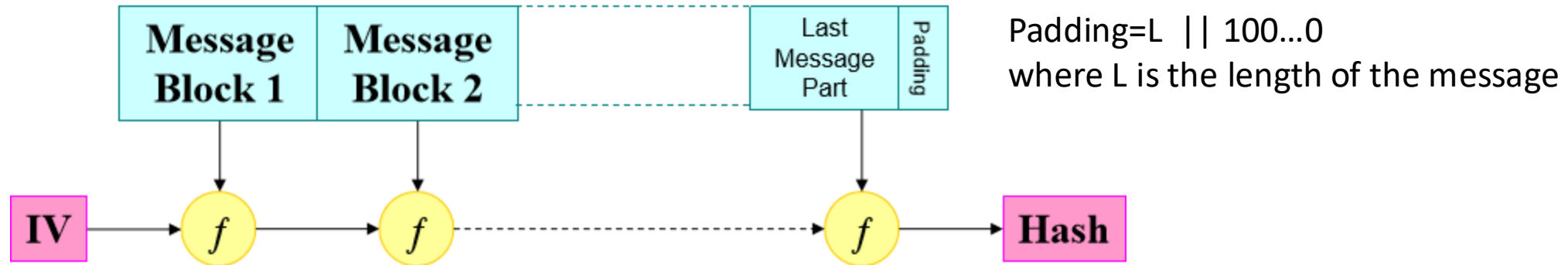
Secure Hash Algorithm (SHA)

- SHA was originally designed by the National Institute of Standards and Technology (NIST) and published as a federal information processing standard (FIPS 180) in 1993
- It was revised in 1995 as SHA-1
 - Produces 160-bit hash values
 - Was broken in 2017
- In 2002 NIST produced a revised version SHA-2 that defined three new versions of SHA with hash value lengths of 256, 384, and 512
 - SHA-2 and SHA-1 share a similar design.
- In 2012, the third generation SHA-3 was standardized
 - SHA-3 uses a different structure.
 - It is intended to complement SHA-2.

Design of SHA-1

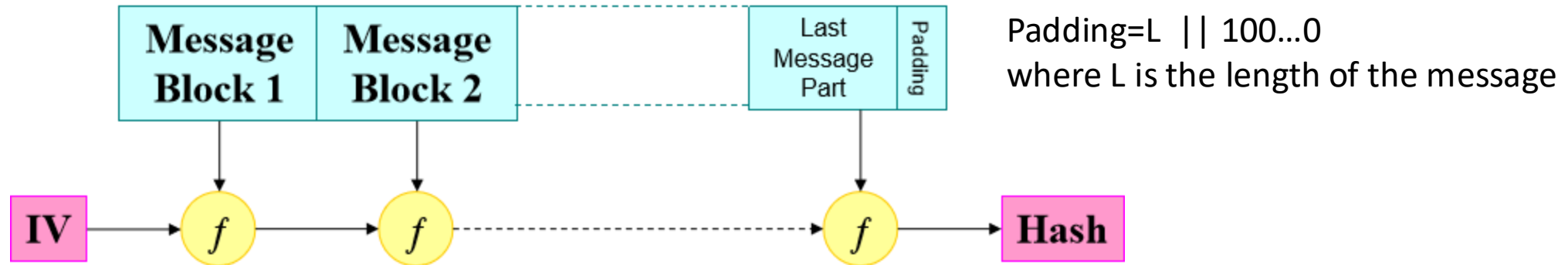
- The design works in two steps:
 - Design a compressing function that takes a fixed-length input and returns a shorter, fixed-length output.
 - Upgrade the compressing function to support an arbitrary-long message using the so-called Merkle-Damgård Iterative Structure.
- We focus on the second step.

Merkle-Damgård Iterative Structure



- The function f takes a fixed-length input and returns a shorter, fixed-length output.
- The Merkle-Damgård structure constructs a hash function that takes an arbitrary-length input and returns a fixed-length output **from f** .
 1. The message length is appended to the message and the message is properly padded
 2. The function f takes
 - a message block and
 - the previous hash result (the algorithm starts with a **fixed** initialization vector IV)
 3. The value after the last block is taken to be the hash value for the entire message
- If the function f is collision-resistant, then the hash function will also be collision-resistant

Merkle-Damgård Iterative Structure



- If the function f is collision-resistant, then the hash function will also be collision-resistant. Now, given two messages:
 - If the final hash values are identical, then the last message parts, the message lengths, and the “last but one” outputs of f will be identical.
 - Why?
 - We can repeat the above arguments to show that all message blocks are identical.

Hash Functions (Alternative Security Definitions)

1. Collision Resistance:

Given a hash function $h: \mathcal{X} \rightarrow \mathcal{Y}$, there is no efficient adversary to find $x, x' \in \mathcal{X}$ such that $x' \neq x$ and $h(x') = h(x)$.

2. Second Pre-Image Resistance:

Given a hash function $h: \mathcal{X} \rightarrow \mathcal{Y}$ and a uniform $x \in \mathcal{X}$, there is no efficient adversary to find $x' \in \mathcal{X}$ such that $x' \neq x$ and $h(x') = h(x)$.

3. Pre-Image Resistance/Onewayness:

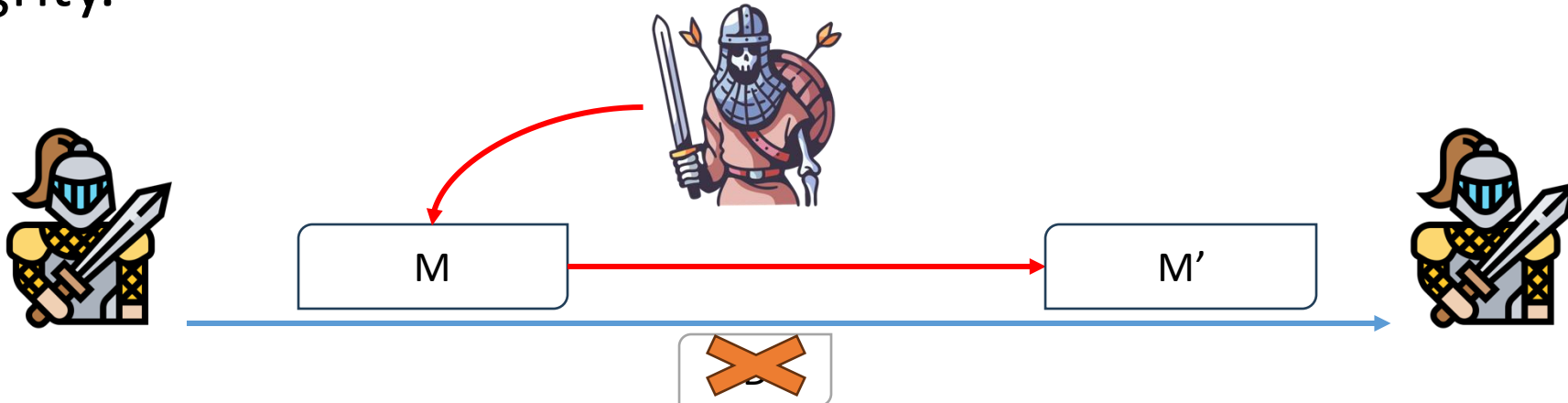
Given a hash function $h: \mathcal{X} \rightarrow \mathcal{Y}$ and $y \in \mathcal{Y}$, where $y = h(x)$ for a uniform x , there is no efficient adversary to find $x' \in \mathcal{X}$ such that $y = h(x')$.

What are hash functions used for?

- For File Fingerprint
 - Generate the hash value of a file and check if the file has been modified. This allows us to
 - Check the integrity of the file
 - Deduplication
- For Password storage.
 - Server stores hash values of passwords instead of the passwords.
 - Client also sends the hash value of his/her password.
 - This can protect the confidentiality of the password.
- For building advanced cryptographic schemes
 - Message authentication code
 - Digital signature
- For proof-of-work
 - To find an input (of specific form) that can be hashed to a value with N leading 0s.
 - This is used in bitcoin.

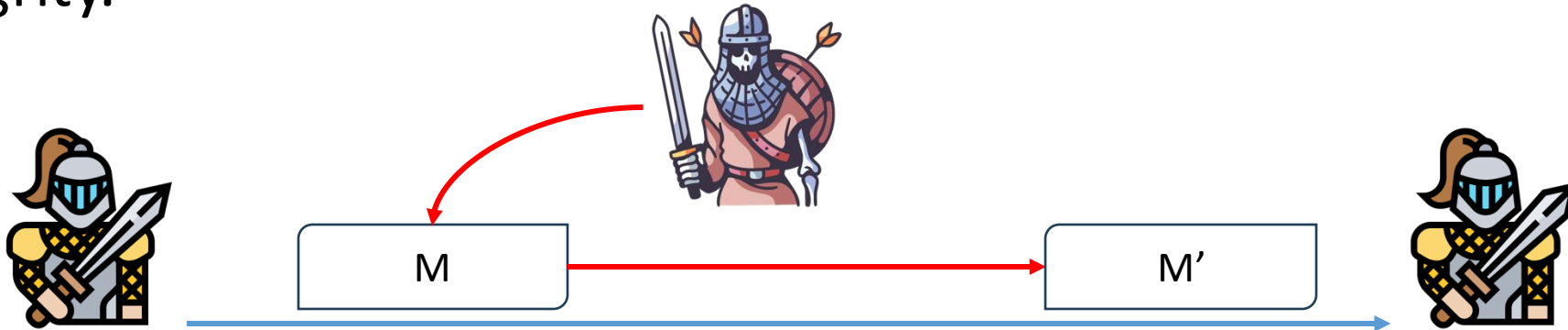
What is integrity?

- Integrity is to assure that the content of the message cannot be altered without being detected.
- We next consider the standard integrity, where the sender and the receiver does not share any auxiliary information about the message.
 - Yet, a secret key is shared between the sender and the receiver.
- **Message authentication code** is used to protect the standard integrity.



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- Integrity is to assure that the content of the message cannot be altered without being detected.
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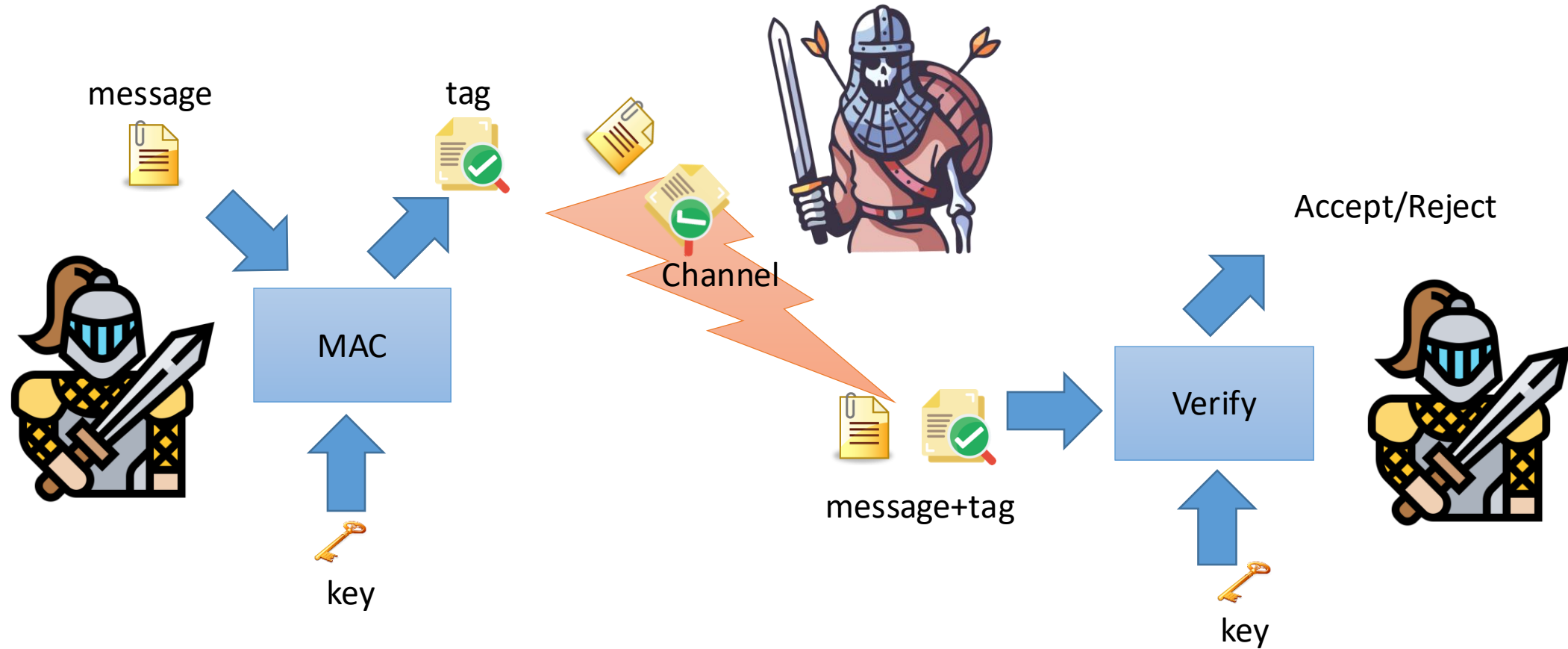


Message Authentication Codes

Message Authentication Code

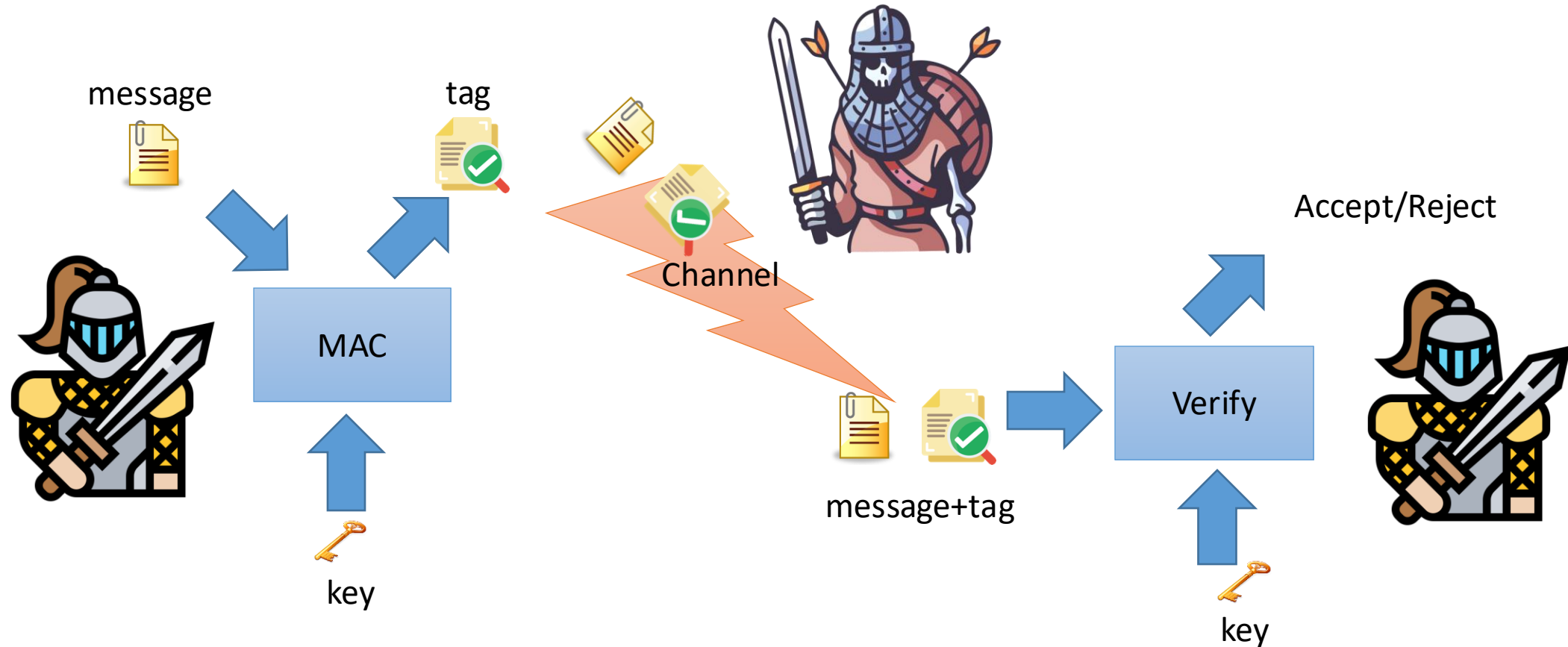
- A symmetric-key cryptosystems for message integrity and authenticity
- Produce a cryptographic checksum (Use the checksum to verify)
- Common constructions from
 - Hash function
 - Block cipher

Message Authentication Code



Can we use a hash function as the MAC algorithm directly?

Message Authentication Code



Can we use a hash function as the MAC algorithm directly?
A secret key is essential in this model.

Message Authentication Code

Application Scenario:

Sender and receiver **generate** and share a secret key K . To transmit a message M , the sender first **generate the tag** T for M using the key. Then it sends the message M and the tag T to the receiver. The receiver **verifies** if the the tag T is a valid tag for the message M using the same key.

Usually, the verification is done by generating a new tag T' for the message M , and checks if $T=T'$.

Definition of Message Authentication Code

- $\text{KeyGen}(\lambda)$: Taking as input a security parameter λ , the key generation algorithms returns a key K .
- $\text{MAC}(M, K)$: Taking as input a message and a key K , the **deterministic** message authentication code generation algorithm returns a tag denoted by T .

$$T = \text{MAC}(M, K)$$

- The correctness is guaranteed by the fact that the MAC algorithm is deterministic.

Security Model for MAC

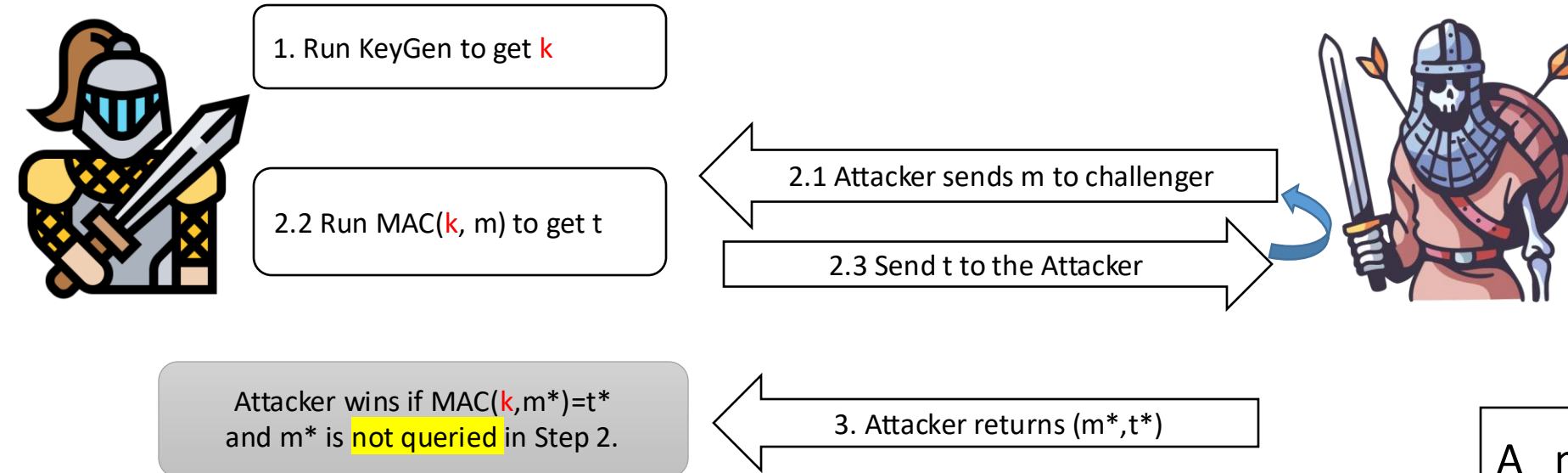
- Our objective is to prevent the adversary from modifying the message without being detected.
- The adversary can modify both the message and the tag, since it controls the communication channel.
- Thus, we require that the adversary cannot generate a valid message tag pair if it modifies the message
- **Security Goal**
 - **Unforgeable**: It is hard to generate a valid tag for a *new* message.

Security Model for MAC

- Adversary's capability
 - Known tag attack: The adversary knows some messages and the associated tags for them.
 - Chosen Message Attack: Attacker is allowed to choose some messages, and receives the corresponding tags.

Security Model for MAC: Unforgeability under Chosen Message Attacks

Algorithms KeyGen, MAC are public.



A message authentication code Scheme is Secure if **NO efficient** attacker can win with a probability of $1/\text{poly}(\lambda)$.

Security Model for MAC: Unforgeability under Chosen Message Attacks

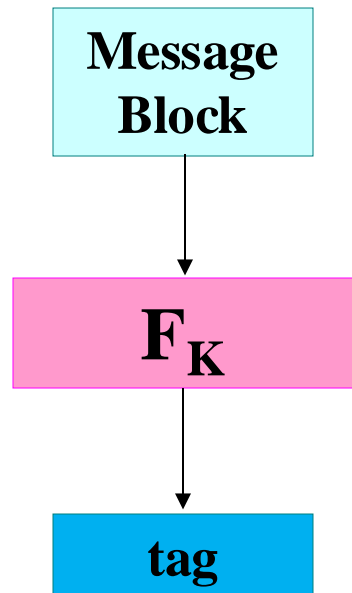
- Does the security definition sufficient?
- What if the adversary **reuses** one of the message/tag pairs it has seen before.
 - This is called **replay attack** and the attack cannot be prevented if the sender and receiver are stateless.
 - We can solve the problem by some application-specific methods:
 - Sharing a synchronized state between sender and receiver.
 - Using timestamps.
 - Using the challenge/response model.
 - ...
 - The current definition is chosen by tradeoffing among security, simpleness, generality, etc.
 - Also, it is important to know what is **not** guaranteed by a cryptosystem.

Construction from Blockcipher

MAC(K,M):

1. Output $T=F(K, M)$

Here, F is a blockcipher.



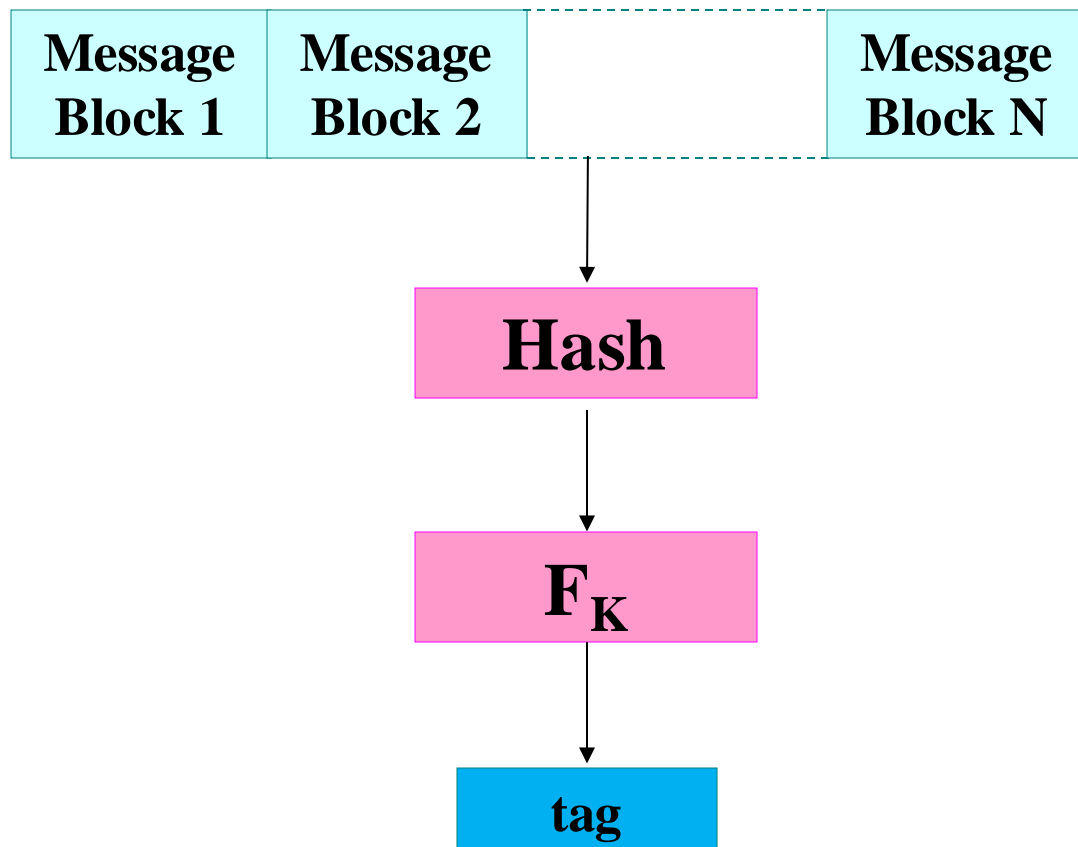
Why the MAC is secure:

- The underlying blockcipher is **assumed** to be a **pseudorandom function (PRF)**, i.e., outputs of the blockcipher is indistinguishable from random values.
- Previous tags will just be some random values, i.e., no one could learn any information about the key from the tags.
- The task of generating a valid tag for a new message is equivalent to generating a specific random value.
- Therefore, successfully attacking this MAC scheme is as hard as guessing a random value of (e.g.) 128 bits.

Can we use this MAC scheme directly for long messages?

- **NO!** Please explore the reason in A1.

Construction from Hash and Blockcipher: Hash and MAC



$MAC(K, M)$:

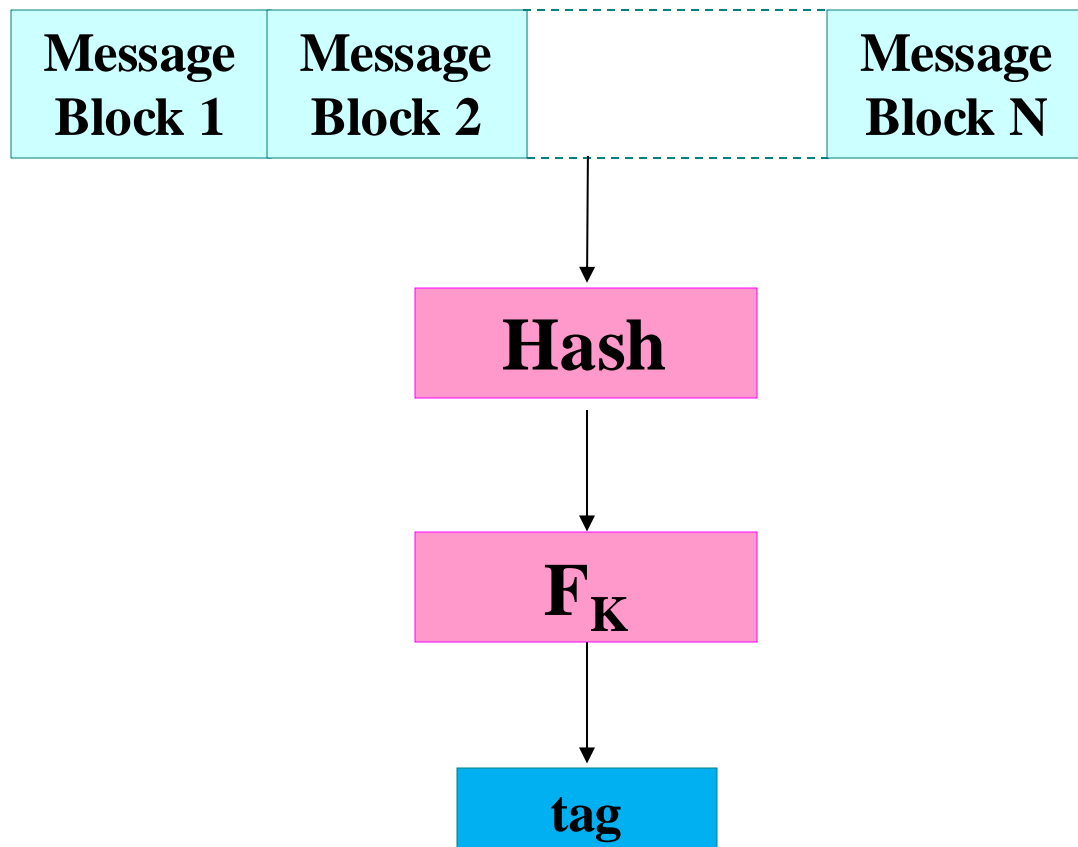
1. $W = H(M)$
2. Output $T = F(K, W)$

Here, H is a hash function and F is a blockcipher.

Why the MAC is secure:

- Any new message will be mapped to a new digest W .
 - Why?

Construction from Hash and Blockcipher: Hash and MAC



$MAC(K, M):$

1. $W = H(M)$
2. Output $T = F(K, W)$

Here, H is a hash function and F is a blockcipher.

Why the MAC is secure:

- Any new message will be mapped to a new digest W .
 - Why?
- The adversary cannot generate a valid tag for a new digest W .
 - Why?

Construction from Hash and Blockcipher: Hash and MAC

- Drawback of Hash-and-MAC
 - It requires implementing two cryptographic primitives
 - There is often a mismatch between the output length of hash functions and the block length of block ciphers
- Design of HMAC
 - HMAC has been chosen as the mandatory-to-implement MAC for IP security
 - HMAC has also been issued as a NIST standard (FIPS 198)

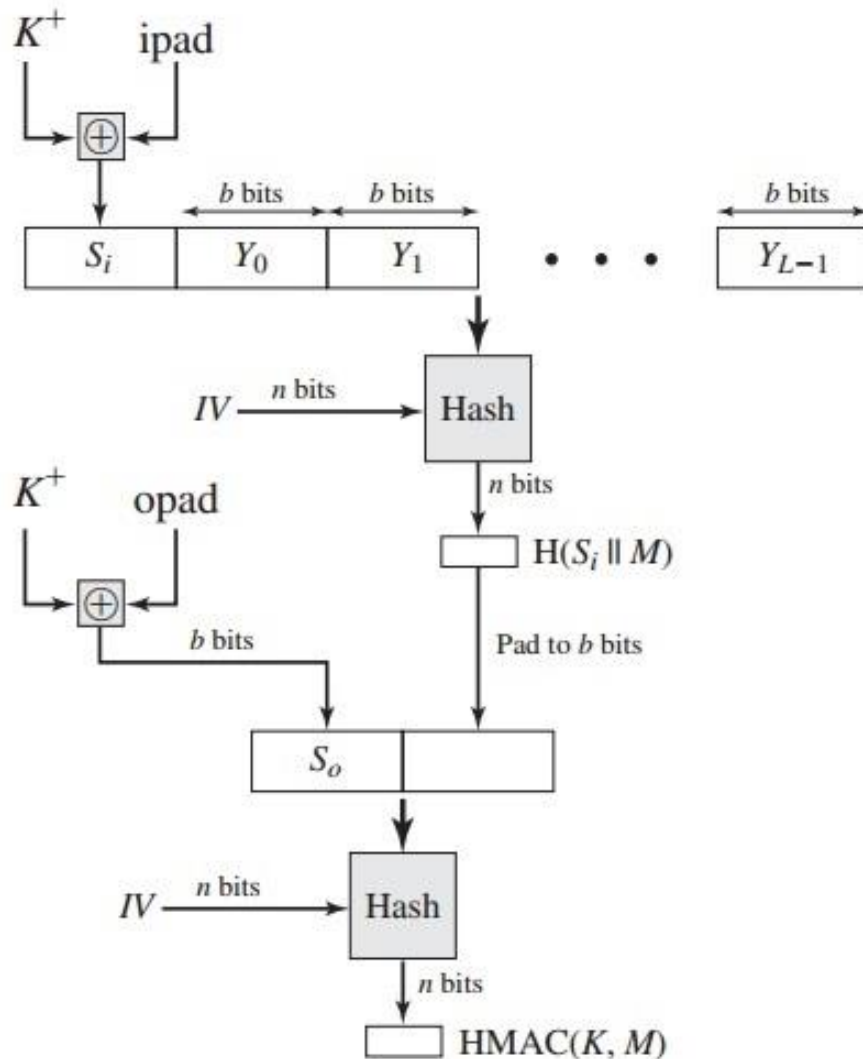


Figure 12.5 HMAC Structure

- K^+ is derived from K by padding with zeros on the left.
- $ipad = [0X36 * \text{blocksize}]$
- $opad = [0X5C * \text{blocksize}]$
- Security of HMAC
 - Security of Hash
 - $H(K || M)$ can be modeled as a blockcipher $F_K(M)$
- The key used in the first step is not necessary if a secure hash function is used. But this key has saved the HMAC when the MD5 hash function was suddenly broken.

Encryption with IND-CCA Security

Security Model of Symmetric-Key Encryption (IND-CCA)

Setup: The challenger chooses a random key K .

Phase 1: The adversary can choose any M for encryption queries and learns the encrypted result; it can also choose any CT for decryption queries and learns the decryption result.

Challenge: The adversary can choose any two different messages M_0 and M_1 . The challenger chooses a random b and computes the challenge ciphertext $CT^* = \text{Enc}(M_b, K)$, which is given to the adversary.

Phase 2: The adversary can choose any M for encryption queries and choose any CT different from CT^* for decryption queries.

Guess: The adversary returns the guess c' and wins if $b' = b$.

We say that the encryption is secure if no P.P.T adversary can win with a probability of $\frac{1}{2} + 1/\text{poly}(\lambda)$.

Difficulty in Achieving IND-CCA Security

- We have seen a few chosen-ciphertext attacks that can break the security of IND-CPA secure SKE schemes.
- The attackers can obtain information about the encrypted message in a ciphertext by slightly modifying the ciphertext.
- How can we defend against the attacks?
 - What if the adversary **cannot** generate a ciphertext?
 - How can we prevent the adversary from generating a valid ciphertext?
 - Note that, we only need to prevent the adversary from generating a **new** valid ciphertext.

Constructing IND-CCA Secure SKE

Let $\Pi_E = (\text{Enc}, \text{Dec})$ be a private-key encryption scheme and let $\Pi_M = (\text{Mac}, \text{Vrfy})$ be a message authentication code, where in each case key generation is done by simply choosing a uniform n -bit key. Define a private-key encryption scheme $(\text{Gen}', \text{Enc}', \text{Dec}')$ as follows:

- Gen' : on input 1^n , choose independent, uniform $k_E, k_M \in \{0, 1\}^n$ and output the key (k_E, k_M) .
- Enc' : on input a key (k_E, k_M) and a plaintext message m , compute $c \leftarrow \text{Enc}_{k_E}(m)$ and $t \leftarrow \text{Mac}_{k_M}(c)$. Output the ciphertext $\langle c, t \rangle$.
- Dec' : on input a key (k_E, k_M) and a ciphertext $\langle c, t \rangle$, first check if $\text{Vrfy}_{k_M}(c, t) \stackrel{?}{=} 1$. If yes, output $\text{Dec}_{k_E}(c)$; if no, output \perp .

Why the solution is secure:

- The adversary can only obtain \perp from the decryption queries.
 - Why
- Then the security is guaranteed by the IND-CPA security of Π_E .

How to implement a hash function and a MAC algorithm in practice

```
from cryptography.hazmat.primitives import hashes, hmac
import os
import binascii

# Read the message
f = open("plaintext.png", mode="rb")
data = f.read()

# Generate the digest
digest = hashes.Hash(hashes.SHA256())
digest.update(data)
```

```
y=digest.finalize()
print(binascii.b2a_hex(y))

# Generate the secret key
key = os.urandom(32)

# Generate the MAC
h = hmac.HMAC(key, hashes.SHA256())
h.update(data)
tag= h.finalize()
print(binascii.b2a_hex(tag))
```

```
iMac:codes orbbyp$ python3.11 mac.py
b'922a35ef3fed02c620a5c856820e373e36afa70b41b177e2d5d33329f7f26b57'
b'd2cf9f72aa5a52e8bb5f1897427ab0e278d529b46660ef04d1764dcd827428ab'
iMac:codes orbbyp$ shasum -a 256 plaintext.png
922a35ef3fed02c620a5c856820e373e36afa70b41b177e2d5d33329f7f26b57  plaintext.png
```

The codes are implemented using the pyca/cryptography library (<https://cryptography.io/>).

- This is a python library depending on OpenSSL

Roadmap

Classical Ciphers

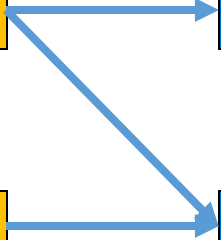
One-Time Pad

Blockcipher

SKE

Hash

MAC



Summary

- Cryptographic Hash
 - Syntax
 - Collision Resistance
 - Birthday Attack
 - Merkle-Damgård Structure
 - Alternative hash security properties
 - Applications of Hash
- Message authentication code
 - Application scenarios
 - Definition
 - Syntax and correctness
 - Security goals
- Adversary's capabilities
- The security definition
- Replay attack
- Constructions
 - Construction from blockcipher
 - Security for one message block*
 - Insecurity for multiple messages
 - Hash and MAC
 - Security*
 - HMAC
- IND-CCA SKE
 - Construction from SKE + MAC
 - Security*

In both SKE and MAC, we will assume that all honest parties hold a secret key. Is this necessary?