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# CSIT985

# Strategic Network Design

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Lecture week 9:

# Network Management



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# Outline

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- ❑ Network Management Architectures
- ❑ Network Devices and Characteristics
- ❑ Network Management Mechanisms
  - Monitoring Mechanisms
  - Instrumentation Mechanisms
  - Configuration Mechanisms
- ❑ Architectural Considerations
  - In-band and Out-of-band management
  - Centralized, distributed, and hierarchical management
  - Scaling network management traffic
  - Checks and balances
  - Management of Network Management Data
  - MIB selection
  - Internal relationships
  - External relationships

# Network Management Architectures

# Network Management Architectures

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- Network management's functions: *control, plan, allocate, deploy, coordinate*, and *monitor* network resources.
- Areas to be addressed include
  - Deciding which network management protocol
  - Reconfiguration of the network to meet changing requirements
  - Testing service-provider compliance with SLAs and policies
  - Proactive monitoring
  - Implementing high-level asset management

# Network Management Architectures

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- What does the structure cover?
  - Business management
  - Service management
  - Network management
  - Element management
  - Network-element management

# Network Management Architectures

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- Network management can be viewed as a multiple layer structure

- **Business Management**
  - Budgets, resources, planning, agreements
- **Service Management**
  - Access bandwidth, data storage, application delivery
- **Network Management**
  - All devices across the entire network
- **Element Management**
  - Collections of similar network devices
  - E.g., access routers, subscriber management systems
- **Network-Element Management**
  - Individual network devices
  - E.g., a single router



Abstract  
policies

Concrete  
Components  
Variables and parameters

# Network Management Architectures

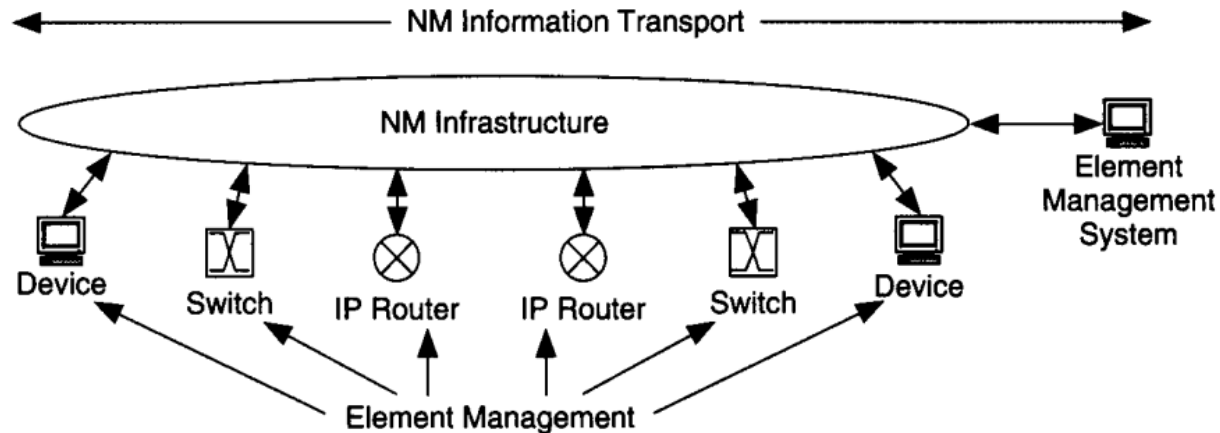
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- Two Basic Functions
  - Transport of management information across the network
  - Management of network management information elements
- Four Categories of Network Tasks
  - Monitoring for event notification, or for trend analysis and planning
  - Configuring network parameters
  - Troubleshooting the network
  - Planning



# Network Management Architectures

- Two Basic Functions
  - Transport of management information across the network – (SNMP)
  - Definition and Management of network management information elements → MIB



# Network Management Architectures

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- Four Categories of Network Tasks
  - Monitoring for event notification
  - Monitoring for trend analysis and planning
  - Configuring network parameters
  - Troubleshooting the network
- Examples of some of the things we can monitor as availability, capacity, delay, throughput, error rates, disc space etc.

# Network Device and Characteristics

# Network Devices and Characteristics

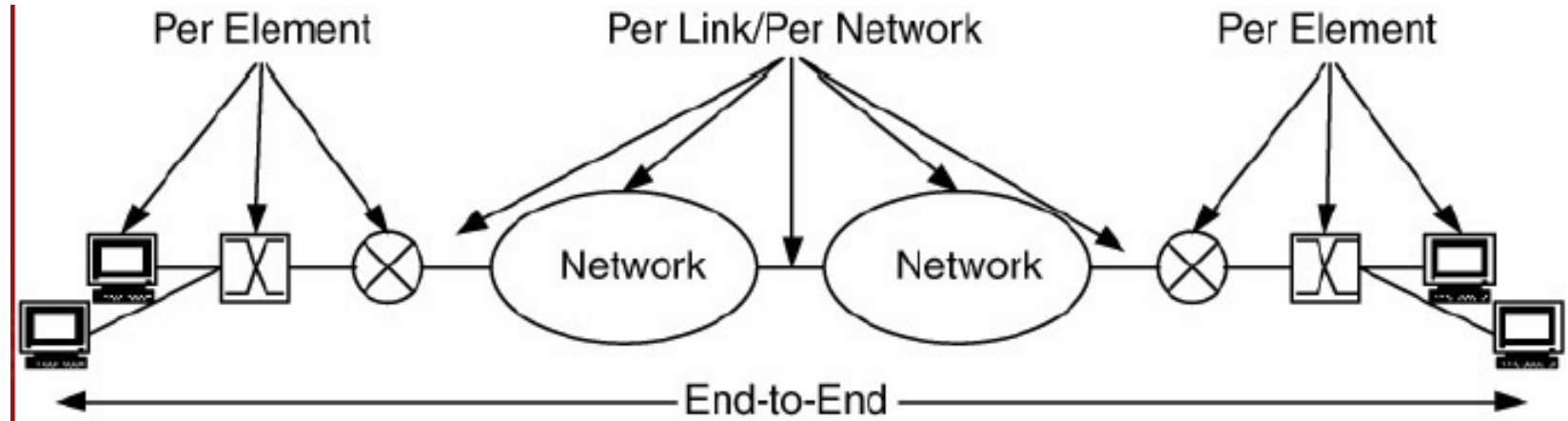
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- Network device
  - An individual component of the network that participates at one or more layers of the protocol
  - End devices, routers, switches, hubs etc.

# Network Devices and Characteristics

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- Network characteristics can be per element, per link, per network, or end-to-end.
- End-to-end characteristics
  - Can be measured across multiple network devices in the path of one or more traffic flows
  - May be extended across the entire network or between devices
  - Availability, capacity, delay, jitter, throughput, error rates etc.



# Network Devices and Characteristics

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- Per link/network/element characteristics
  - Specific to the type of element or connection between elements
  - May be used individually or combined to form an end-to-end characteristic
  - Per link : Propagation delay, link utilization
  - Per element: IP forwarding rates, buffer utilization

# Network Devices and Characteristics

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- Management of network devices includes
  - Network planning
  - Initial resource allocation
  - FCAPS model from the telecommunication network management: **fault, configuration, accounting, performance, security management**



# Network Management Mechanisms

# Network Management Mechanisms

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- Providing mechanisms for retrieving, changing, and transport of management information across the network
- One major protocol you should have knowledge of:
  - Simple Network Management Protocol (SNMP)
    - Dominant method you should spend time learning
- The next protocol is of historic interest
  - Common Management Information Protocol (CMIP)
    - Including CMOT which is CMIP Over TCP/IP
    - More complicated than SNMP

# Network Management Mechanisms

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- SNMP (*IETF*)
  - Provides facilities for collecting and configuring parameters from network devices
  - Unsolicited notification of events through traps
  - Accessible parameters are group into Management Information Bases (MIBs)
  - SNMPv3
    - More secure authentication
    - Ability to retrieve blocks of parameters
    - Trap generation for most parameters

# Network Management Mechanisms

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- CMIP/CMOT (OSI)
  - Parameter collection and setting
  - More operation types than SNMP
  - These can be provided by SNMP by creating new MIBs

# Network Management Mechanisms

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- Defining properties that need to be measured and managed in devices
  - Management Information Base (MIB)

# What is an MIB?

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- An MIB contains definitions and information about the properties of managed resources and the services that the agents support.
- The manageable features of resources, as defined in an SNMP-compliant MIB, are called managed objects or management variables (or just objects or variables).

# MIB-II

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- An example of a base set of parameters to monitor can be developed from the standard MIB-II.
- The following parameters can be collected on a per-interface basis:
  - ifInOctets                Number of bytes received
  - ifOutOctets             Number of bytes sent
  - ifInUcastPkts          Number of unicast packets received
  - ifOutUcastPkts        Number of unicast packets sent
  - ifInNUcastPkts        Number of multicast/broadcast packets received
  - ifOutNUcastPkts       Number of multicast/broadcast packets sent
  - ifInErrors             Number of erroneous packets received
  - ifOutErrors            Number of packets that could not be sent

# Remember!

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- MIB is not a database!
- Its an abstraction of the real word!



# Network Management Mechanisms

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- Monitoring mechanisms
- Instrumentation mechanisms
- Configuration mechanisms

# Network Management Mechanisms: Monitoring Mechanisms

# Monitoring Mechanisms

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Obtaining values for end-to-end, per link/element characteristics

- Collection (polling) – actively probing devices
- Processing
  - event notification or
  - trend analysis – data averaged over time
- Display (tables or graphs on a VDU, flashing lights, log, etc. )
  - VDU (Virtual Display Unit)
- Archiving
  - what should be stored, where should it be stored and when should it be stored

# Monitoring Mechanisms

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- Values for some characteristics will need to be derived from gathered data
- How and what you display about this information needs to be decided
  - Type of monitor
    - Standard VDU, Wide screen, multi screen etc.
  - Display techniques
    - Logs, textual, graphs, charts, alarms
    - Animation, abstraction (e.g. clouds)
- Some or all of this information will need to be saved

# Monitoring Mechanisms

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- Direct access e.g. via CLI (command line interface)
- Programs such as Nagios, Zabbix provide the means by which various information can be consolidated

# Monitoring Mechanisms

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- Using ICMP e.g. ping command in Unix, Linux, or Windows command line or software package
  - Internet Control Message Protocol, an extension to the Internet Protocol (IP)
  - ICMP allows for the generation of error messages, test packets and informational messages related to IP

# Monitoring Mechanisms

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- From Windows/Mac Terminal try the following
  - C:\>ping google.com
  - The default is only 32 bytes which is fine for simple connectivity tests but does not put much load on the link.

```
C:\Users\ [redacted] >ping google.com

Pinging google.com [142.250.66.238] with 32 bytes of data:
Reply from 142.250.66.238: bytes=32 time=4ms TTL=117
Reply from 142.250.66.238: bytes=32 time=5ms TTL=117
Reply from 142.250.66.238: bytes=32 time=5ms TTL=117
Reply from 142.250.66.238: bytes=32 time=7ms TTL=117

Ping statistics for 142.250.66.238:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 4ms, Maximum = 7ms, Average = 5ms
```

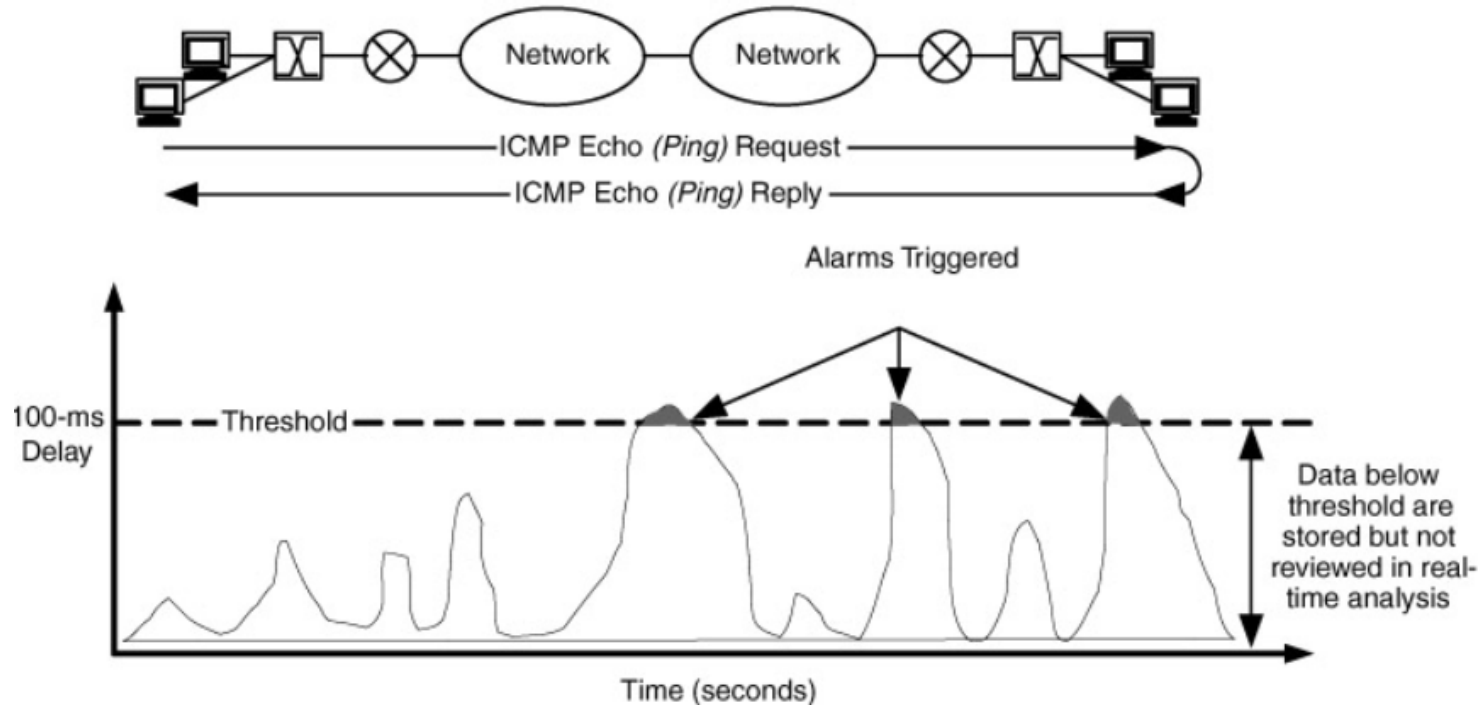
# Monitoring for Event Notification

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- An event is something that occurs in the network that is worth noticing
  - Problems and failures
  - Characteristics that cross thresholds
  - Informational to user, administrator or manager
    - Notification of upgrade
- Events that are short-lived changes in the behaviour of the network
  - require real-time analysis
- Real-time analysis has short polling intervals
  - Trade off between
    - Number of characteristics and network devices polled
    - Resources required to support the analysis



# Figure 7.5: Monitoring for event notification



# Monitoring for Event Notification

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- May be noted
  - In a log file
  - On a display
  - By issuing an alarm

# Monitoring for Event Notification – Example

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- The data from Real Time Analysis can affect overall network performance
- Consider a network with one hundred (100) network devices
- Each device has an average of four (4) interfaces
- Each interface monitored for eight (8) characteristics

# Monitoring for Trend Notification – Example

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- This is calculated as follows
  - $(100 \text{ network devices}) \times (4 \text{ interfaces/network device}) \times (8 \text{ characteristics/interface}) = 3200 \text{ characteristics}$
- If each characteristic generates an average of 8 bytes of data and 60 bytes of protocol overhead, each polling session generates
  - $(3200 \text{ characteristics}) \times (68 \text{ bytes}) = 217600 \text{ bytes of data or } 1740800 \text{ bits/session or } 1.74 \text{ Mb of traffic}$

# Monitoring for Trend Notification – Example

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- If we assume each polling interval is 5 secs
  - at best each polling interval will generate 348Kb/s (if spread over 5 secs)
  - If we assume the worst, there will be a 1.74Mb/s spike after each poll.
- For a period of one day
  - $(1,740,800 \text{ bits per polling interval}) \times (720 \text{ polling intervals/hour}) \times (24 \text{ hours/day}) = 30081024000 \text{ bits per day}$  approximate 30.2 Gb of traffic
- Data stored
  - $(3200 \text{ characteristics/polling interval}) \times (8 \text{ bytes}) \times (720 \text{ polling intervals/day}) \times (24 \text{ hours/day}) = 442368000$  approximate 442 MB of data stored/day
- Over a year, this would add up to more than 161 GB of data

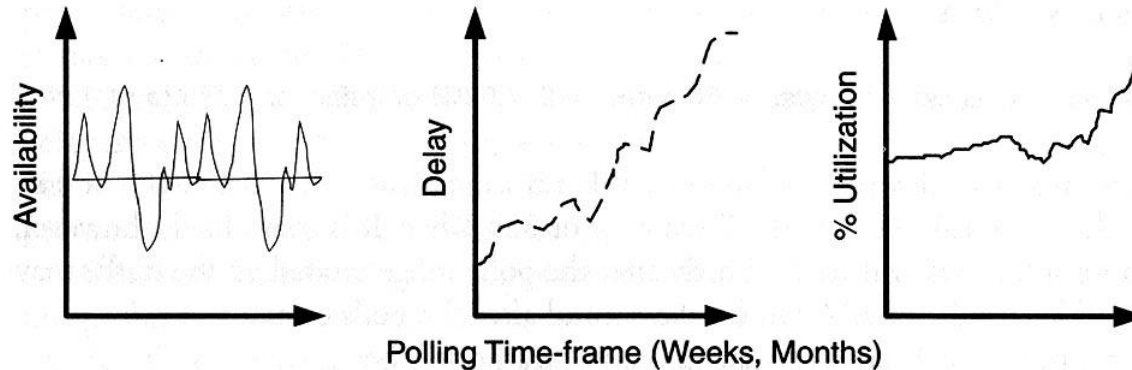
# Monitoring for Trend Analysis

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- Trend analysis uses network management data to determine the long-term network behaviour
- Continuous, uninterrupted data collection can be used for baseline establishment
- These baselines can be used to plot trend behaviour

# Monitoring for Trend Analysis

- Availability, Delay and Utilisation
- Upwards trends are clearly visible for delay and percentage of utilization



**FIGURE 7.6** Monitoring for metrics and planning.

# Network Management Mechanisms:

## Instrumentation Mechanisms



# Instrumentation

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- Set of tools and utilities needed to monitor and probe the network for management data
- Includes access to management data via
  - SNMP
  - Monitoring tools
  - Direct access

# Instrumentation

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- Monitoring tools include
  - Utilities
    - Ping, traceroute, TCPdump
  - Direct access
    - Telnet, FTP, TFTP

# Instrumentation

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- Need to ensure accuracy of data
  - Collection from different points
- Needs to be dependable
  - Separation and replication

# Network Management Mechanisms:

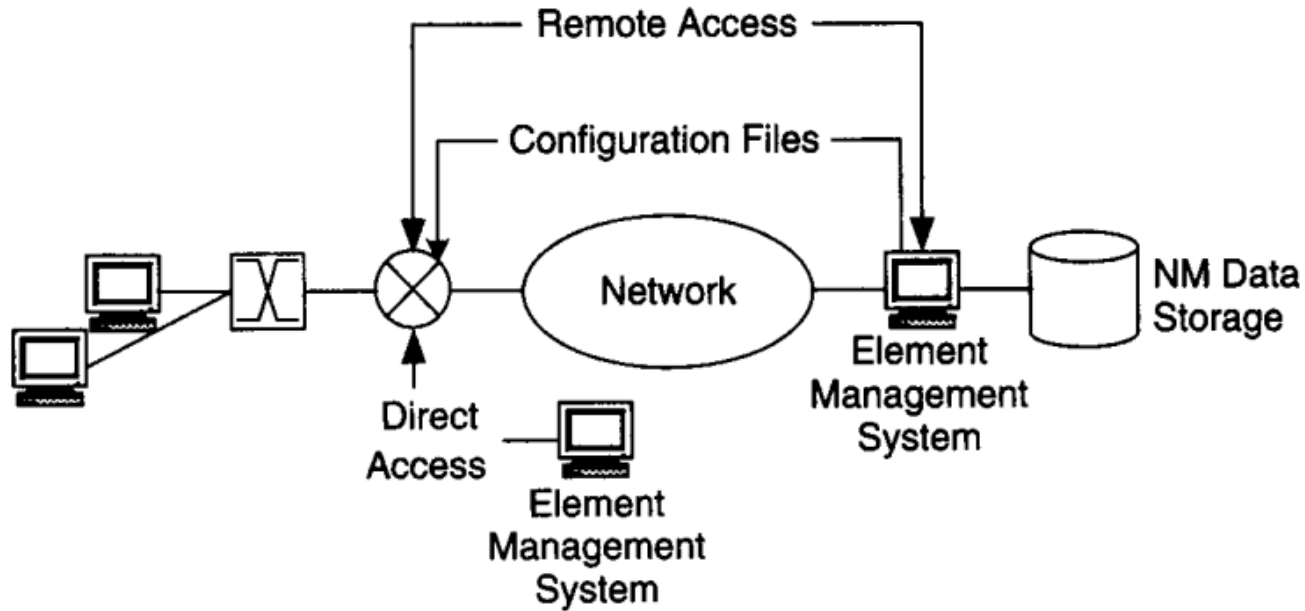
## Configuration Mechanisms

# Configuration Mechanisms

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- Setting parameters for operation and control of network device
- Including
  - Direct access to devices
  - Remote access to devices
  - Downloading configuration files

# Configuration Mechanisms



**FIGURE 7.7** Configuration Mechanisms for Network Management

# Architectural Considerations

# Architectural Considerations

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- Need to choose
  - Which characteristics to monitor/manage?
  - What instrumentation is required?
  - What information will be displayed? How?
  - What data will be stored? For how long?



# Architectural Considerations

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- FCAPS model:
  - Fault management
  - Configuration management
  - Accounting management
  - Performance management
  - Security management

# Architectural Considerations

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- The network management architecture needs to consider
  - In-band and out-of-band management
  - Centralized, distributed and hierarchical management
  - Scaling of network management traffic
  - Checks and Balances (do two sources of information exist)
  - Management of network management data
  - MIB selection
  - Internal relationship
  - External relationship

# In-band and Out-of-band Management

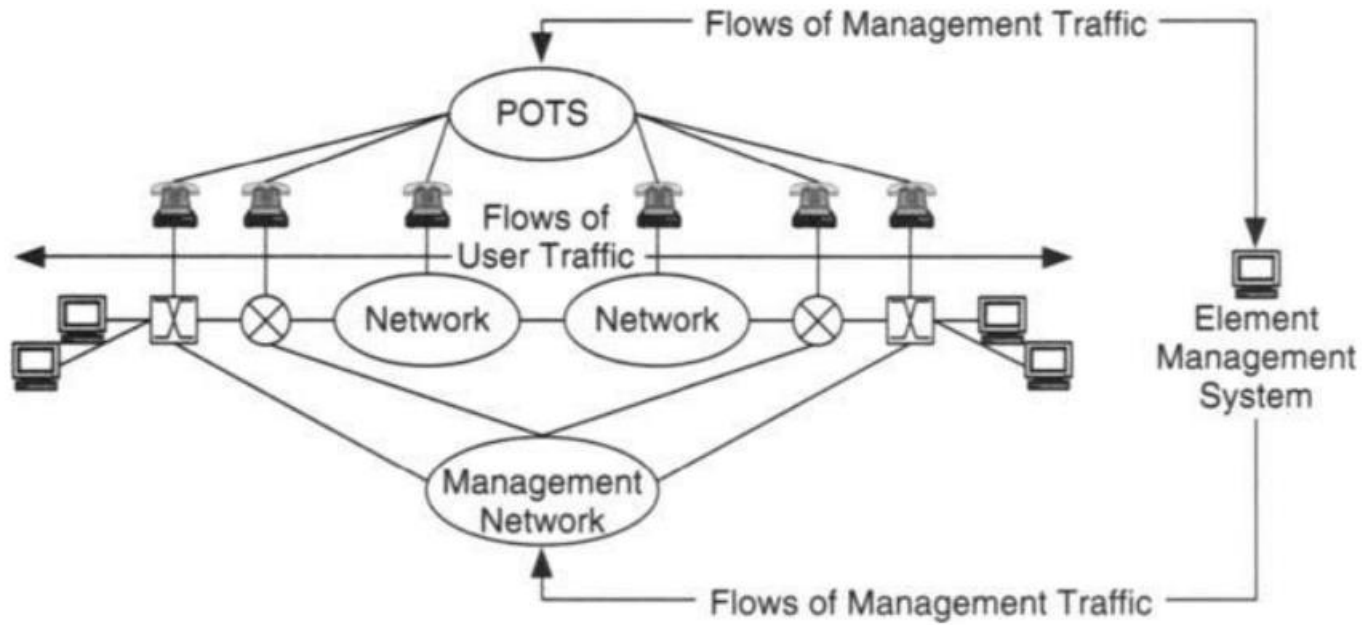
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- In-band
  - Network management data uses the same network paths as flows for users and their applications
  - A separate management path/network is NOT required but...
  - Management data flows CAN be affected by the same problems as user traffic

# In-band and Out-of-band Management

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- Out-of-band
  - An alternative path is provided for network management data flows
  - Network management systems can continue to monitor network during MOST network events
  - Usually provided via a separate network
    - E.g., POTS (*Plain Old Telephone Service*)
  - Additional security features can be integrated into this network
  - Added expense and complexity of having a separate network



**FIGURE 7.9** Traffic Flows for Out-of-Band Management

# In-band and Out-of-band Management

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- Hybrid In-band/Out-of-band
  - There is sense in having a combination of both where in band methods enables data intensive network management applications while out of band provides basic monitoring should the user data network fails
  - The weaknesses of both are also incurred
    - increased security vulnerability and added expense of a separate network.

# Centralized, Distributed and Hierarchical Management

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## Centralized

- All management data radiates from a single management system
- Management flows then behave like a client server system
- **Advantage**
  - Simplified architecture
  - Reduced costs
- **Trade offs**
  - Single point of failure
  - All management flows converge to a single point
    - Congestion

# Centralised, Distributed and Hierarchical Management

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## Distributed

- Multiple separate components
  - Strategically placed
  - Distributing management domains
  - Either components provide all management functions or distributed devices are monitoring devices
- Advantage
  - Monitoring devices localize traffic
  - Redundancy of monitoring
- Trade offs
  - Increased costs



Figure 7.11: Distributed management where each local EMS has its own management domain.

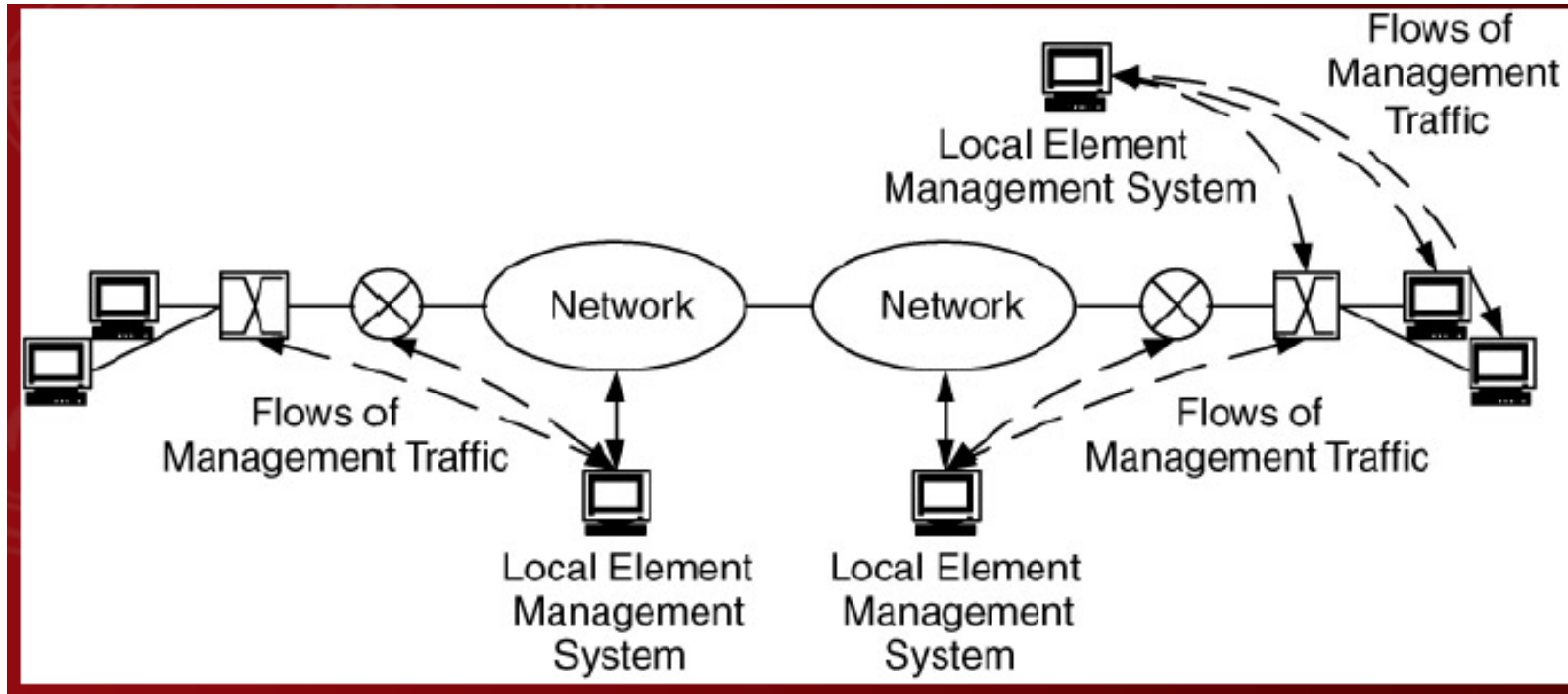
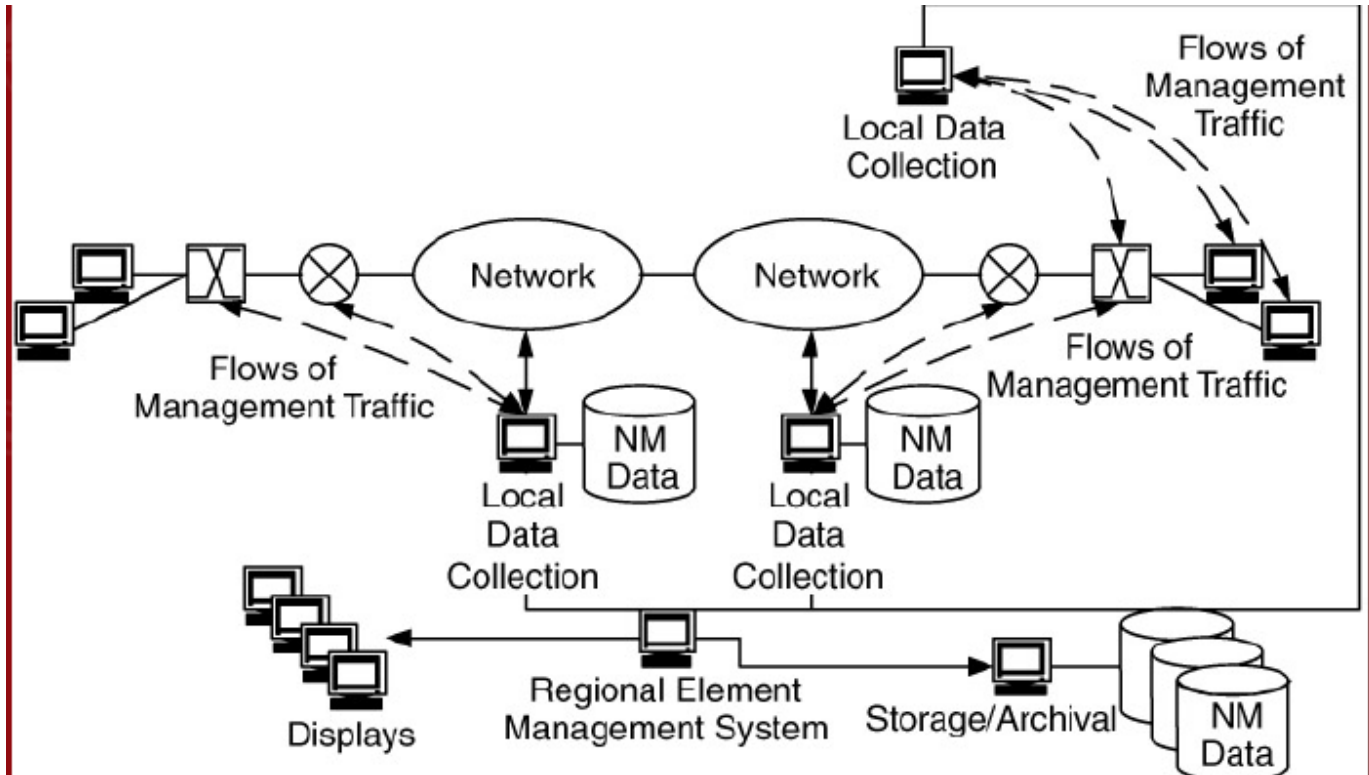


Figure 7.13: Hierarchical management separates management into distinct functions that are distributed across multiple platforms.



# Scaling of Network Management Traffic

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- Recommendation 1:
  - For a LAN start with one monitoring device per subnet
  - Estimate the following for each subnet
    - Number of devices to be polled
    - Average interfaces per device
    - Number of parameters to be collected
    - frequency of polling
  - Combining these will give you the average data rate for network management traffic
  - If greater than 10% → consider reducing management traffic by reducing one or more of these variable
- For most standard LAN protocols aim for 2% to 5% of LAN capacity

# Scaling of Network Management Traffic

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- Recommendation 2:

- For a WAN environment start with one monitoring device per WAN- LAN interface
  - In addition to monitoring devices indicated in recommendation one
  - If a monitoring device is on a LAN subnet that is also a WAN-LAN interface it can be used to collect data for both the LAN and WAN
- Placing a monitoring device at each WAN-LAN interface allows us to
  - Monitor network at each location
  - Measure, verify and possibly guarantee service and performance requirements across the network

# Checks and Balances

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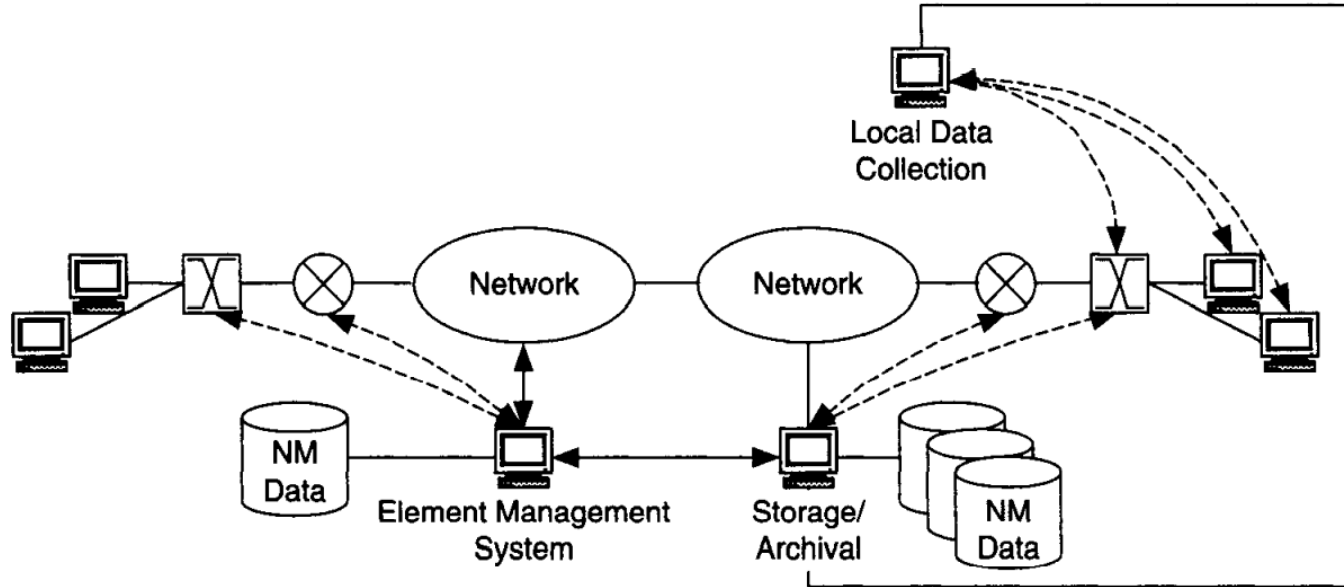
- Methods to duplicate measurements in order to verify and validate network management data
- Aims to locate and identify
  - Errors in recording or presenting network management data
  - Rollovers of counters (or non movement)
  - Changes in MIB variables
  - Help normalise data across multiple vendors
- Verification of accuracy

# Management of Network Management Data

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- Local storage vs Archival
  - Local
    - Event analysis and short-term trends
- Selective copying of data
  - If data is being used for both event notification and trend analysis → consider copying regular instances of parameter to a separate database location for trend analysis
- Data migration
  - When do we archive data?
- Metadata
  - Additional information about the collected data
  - Data types, time stamps etc.

# Management of Network Management Data

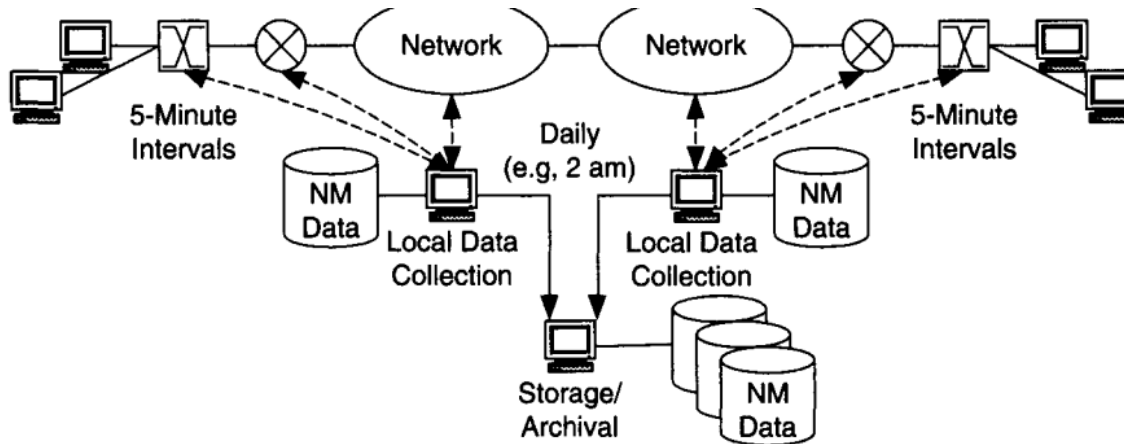


**FIGURE 7.15** Local and Archival Storage for Management Data

# Management of Network Management Data

- Data migration

- Data stored locally can be downloaded to storage/archival when traffic is expected to be low e.g., at night).



**FIGURE 7.17** Data Migration



# Management of Network Management Data

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- Recommendation 4: Metadata
  - Include additional information about the collected data, such as references to:
    - data types
    - time stamps of when the data were generated; and
    - any indications that these data reference any other data.

# MIB Selection

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- Which MIBs do you need?
  - Are enterprise specific MIBs required?
  - Do you need to monitor:
    - basic network health or
    - Is monitoring and management of supported entities required
      - ✓ Server, user devices
      - ✓ Network parameters that are part of SLAs, policies and network reconfiguration
- and what about higher level business processes?

# Internal Relationship

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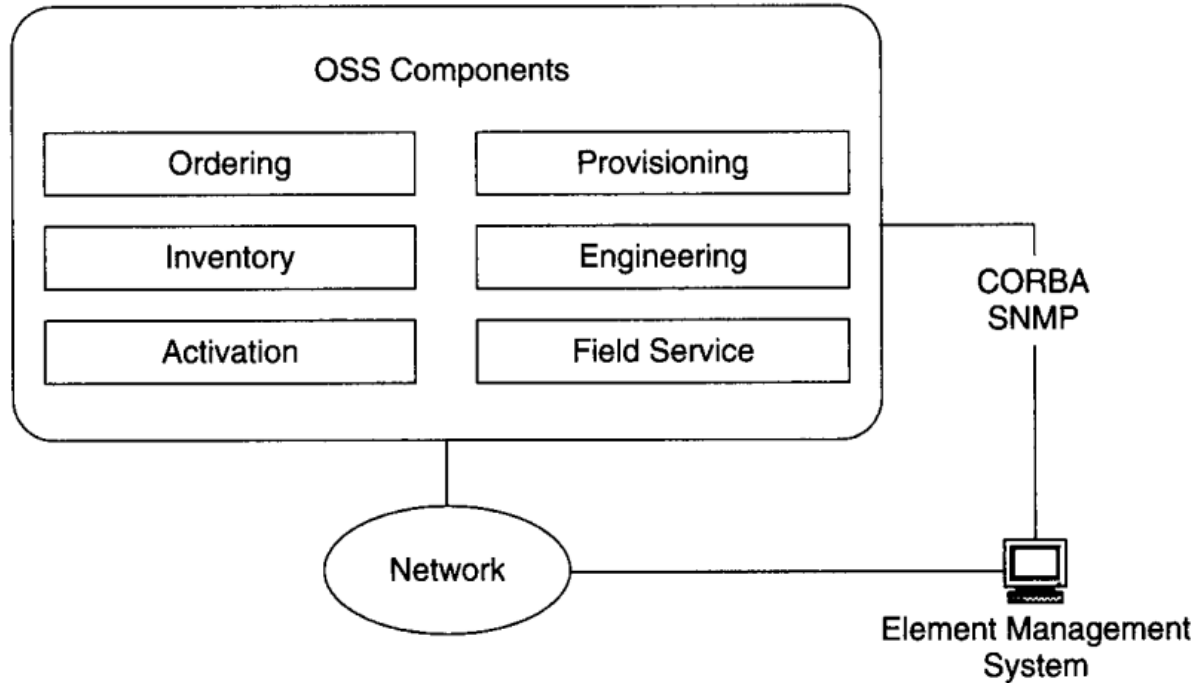
- Interactions
- Dependencies
- Trade-offs

# Internal Relationship – Interactions

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- OSS (*Operations Support System*)
- When the network includes an interface to an OSS, the network management architecture should consider how management would be integrated with the OSS.
- The interface from network management to OSS is often termed the northbound interface because it is in the direction of service and business management.
- This northbound interface is typically CORBA (*Common Object Request Broker Architecture*) or SNMP or HTTP (Figure 7.18).

# Internal Relationship – Interactions



**FIGURE 7.18** The Integration of Network Management with OSS

# Internal Relationships – Dependencies

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- Dependencies on
  - Capacity and reliability of the network for managing data flows
  - Amount of data storage available for managing data
  - OSS for the northbound interface requirement
  - Maybe the underlying network for supporting the data flows management

# Internal Relationships – Trade-offs

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- Costs and reliability
  - in-band and out-of-band
- Simplified architecture and reduced costs vs redundancy and flexibility
  - Centralized
  - Distributed
  - Hierarchical

# External Relationships

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- Network Management and Addressing/Routing
  - Network management information flows are dependent on addressing and routing
  - Also determines network boundaries
    - Management domain = autonomous domain



# External Relationships

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- Network Management and Performance
  - Performance is measured by NM data.
  - Trade-off between performance and the burden NM data flows place on the system
  - Flow estimates need to include NM data overheads
  - If NM data is critically important this needs to be given priority and necessary, support provided

# External Relationships

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- Network Management and Security
  - Security perimeters/policies may impede NM data flows
  - Out-of-band management enables security vulnerabilities posed by network management to be managed better

# References and Reading

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- ❖ **Chapter 7** - McCabe, J. D. (2010). *Network Analysis, Architecture, and Design*. San Diego, CA, USA: Elsevier Science.

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Thank you  
Q&A ?

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